

Super Stereo 3D



More Magic:

Jaw Dropping ...

Eye Popping ...

Frame and Image Effects

You Can do in 3D Stereo



New Techniques Galore, Plus ...

Secret Image Enhancement Tips

by
Michael Beech

Supplementary Images

for



By

Michael Beech

Super Stereo 3D

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Super Stereo 3D, Images Only

The following pages contain the color supplementary images – cross view, parallel, and anaglyph – for the Super Stereo 3D book.

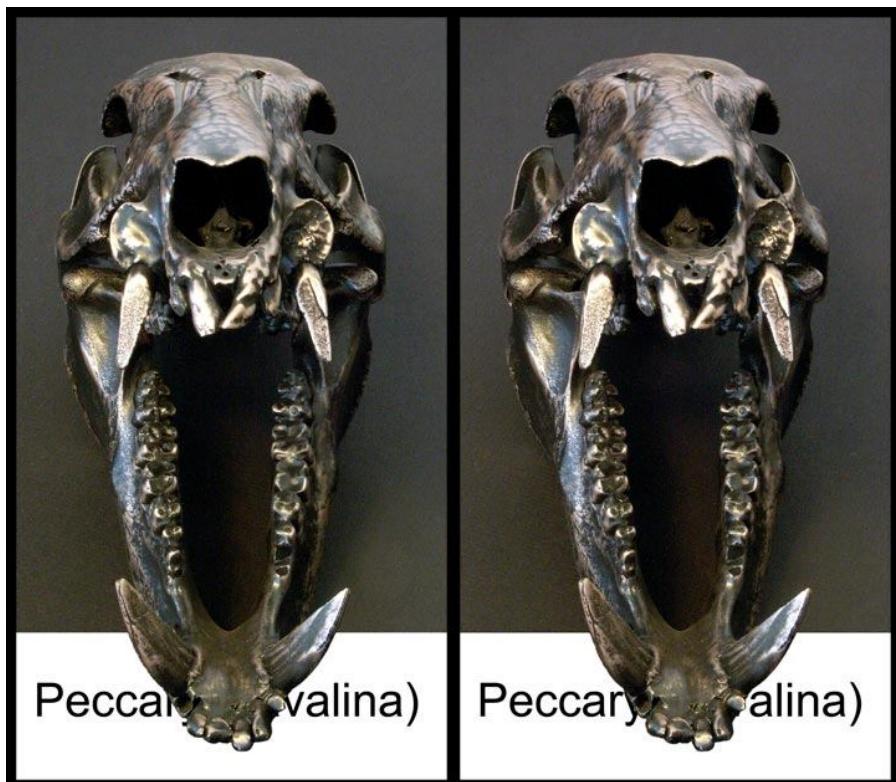
Appendix A – Cross-View Images

Appendix B – Anaglyph Images

Appendix C – Parallel Views

Appendix D – Figures

Appendix A – Cross-Views



Attack, Through-The-Window (TTW)



Sancho Panza, with Window Violation



Sancho Panza, No Window Violation



Sailboat, Simple Projection Through-The-Window



Wagon Bones



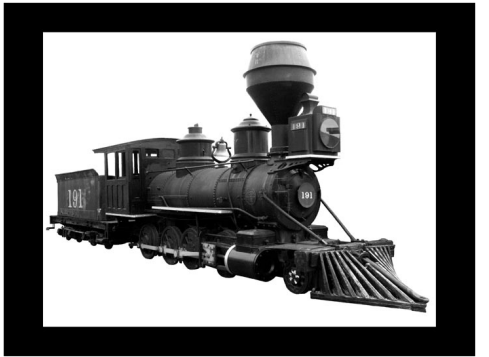
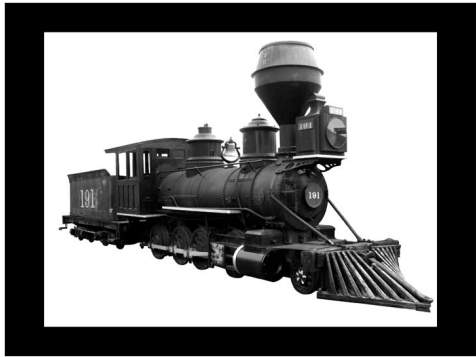
Peccary Skull TTW



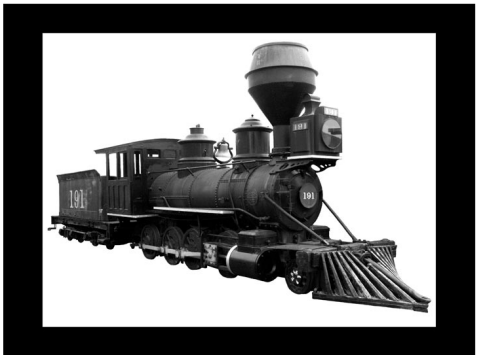
Peccary Skull, No TTW



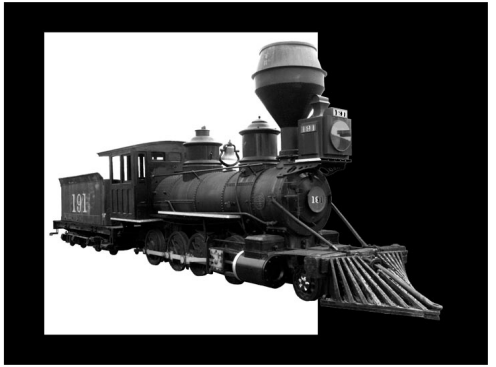
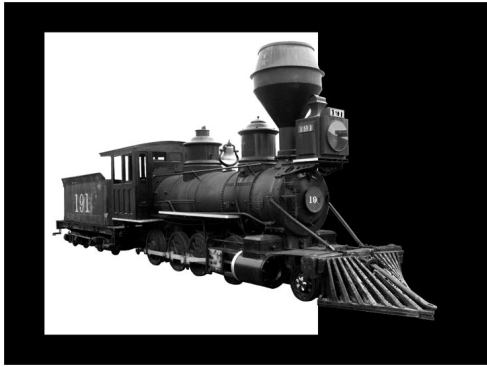
Kangaroo, Angled Virtual Frame (Tilted Back)



Engine 191, Virtual Frame



Engine 191, Simple Penetration (TTW)



Engine 191, Virtual Frame Altered (OOF)



Flintlock Rifle projecting forward of the window



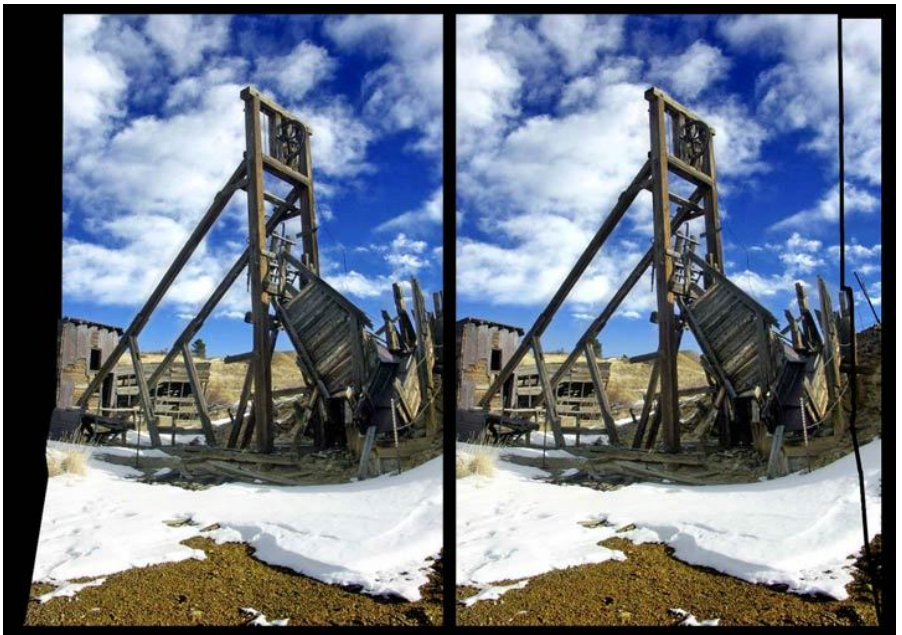
Engine 191, Virtual Frame Forward



Gold Mine, Cutout Frame Manipulation



Drawing the Cutout on the Right View



Drawing the Cutout on the Left View



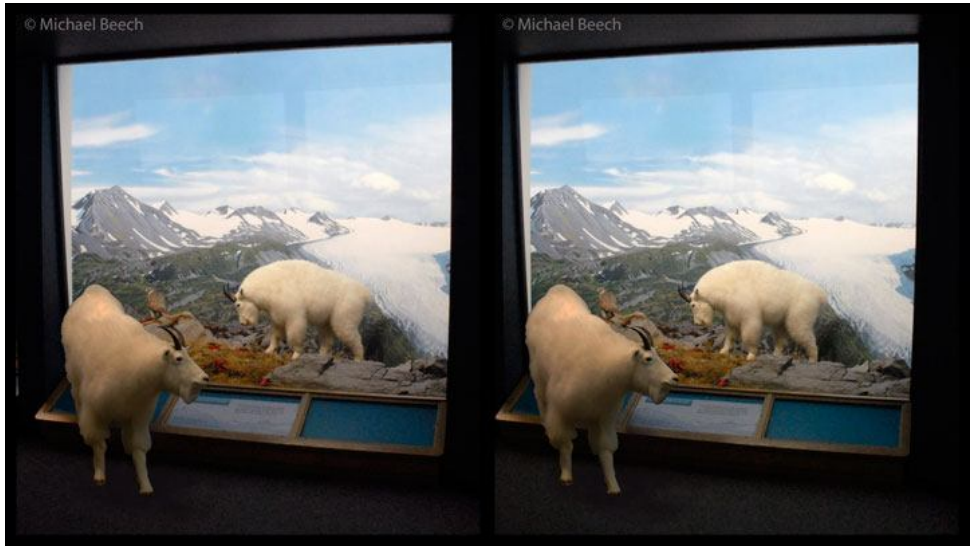
Hypercube, Composite Image



Interacting Stereos



Quark Poster with Rivalry Frame – by Mike Ihde



Mountain Goat Escape



Chair in Doorway, HDR



Arrastra, HDR



X-Tree, HDR image



San Xavier Arch, HDR Image



San Xavier Mission, original version



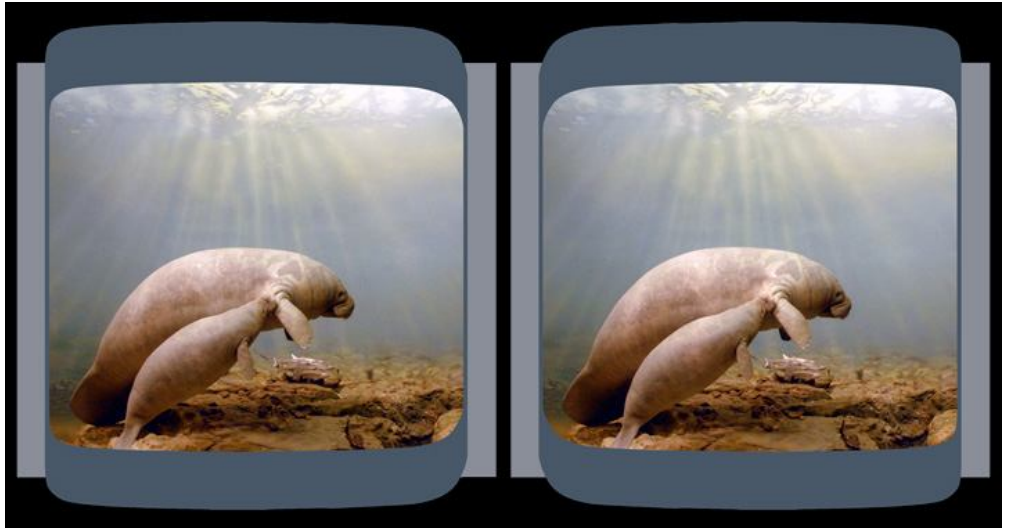
San Xavier Mission with darkened sky



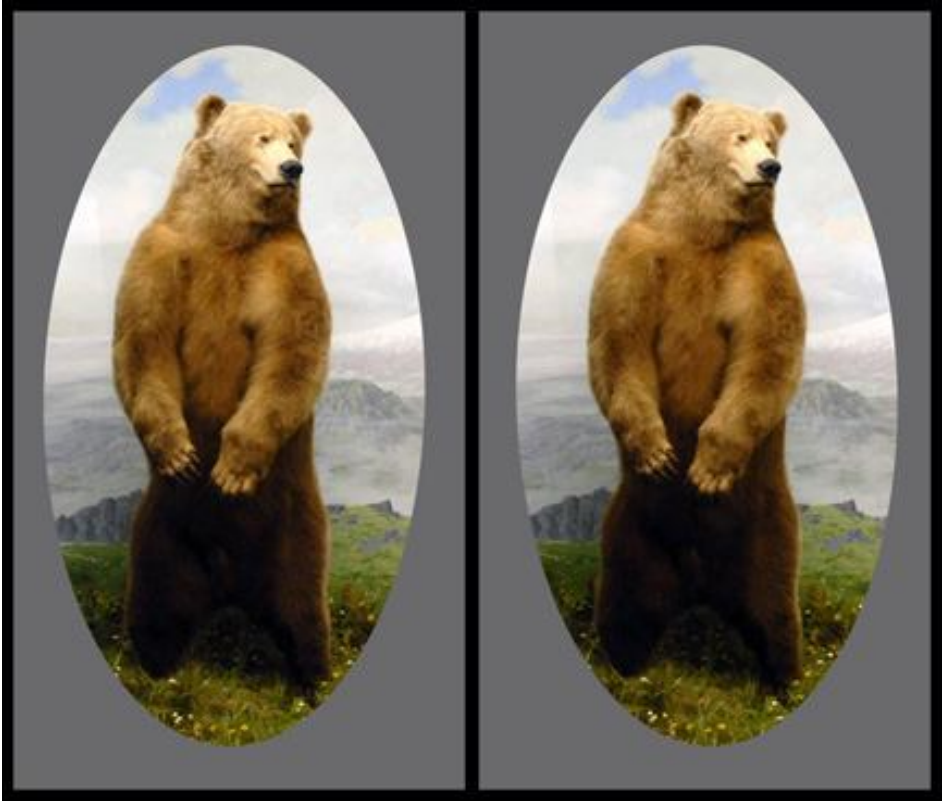
Longhorn Grill, Amado, Arizona



Longhorn Grill with New Sky and Flap Frame



Manatees, Opera Frame



Standing Bear



Moose with WV



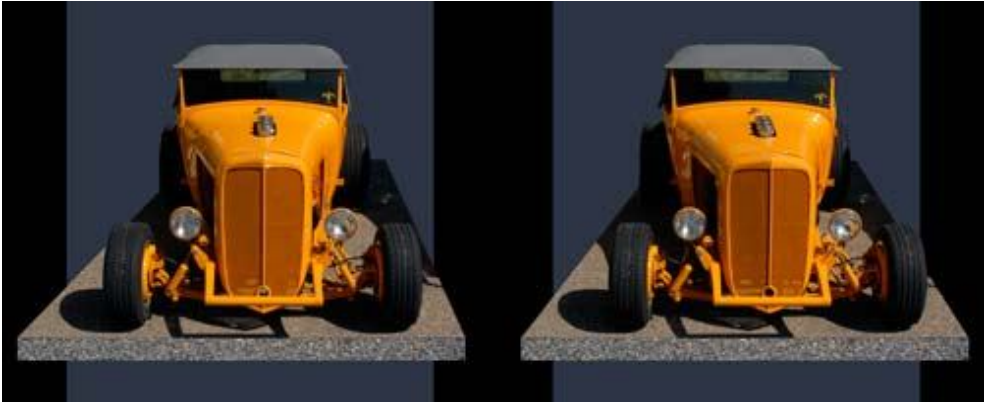
Moose Cutlines



Moose Final



Hot Rod, First Try

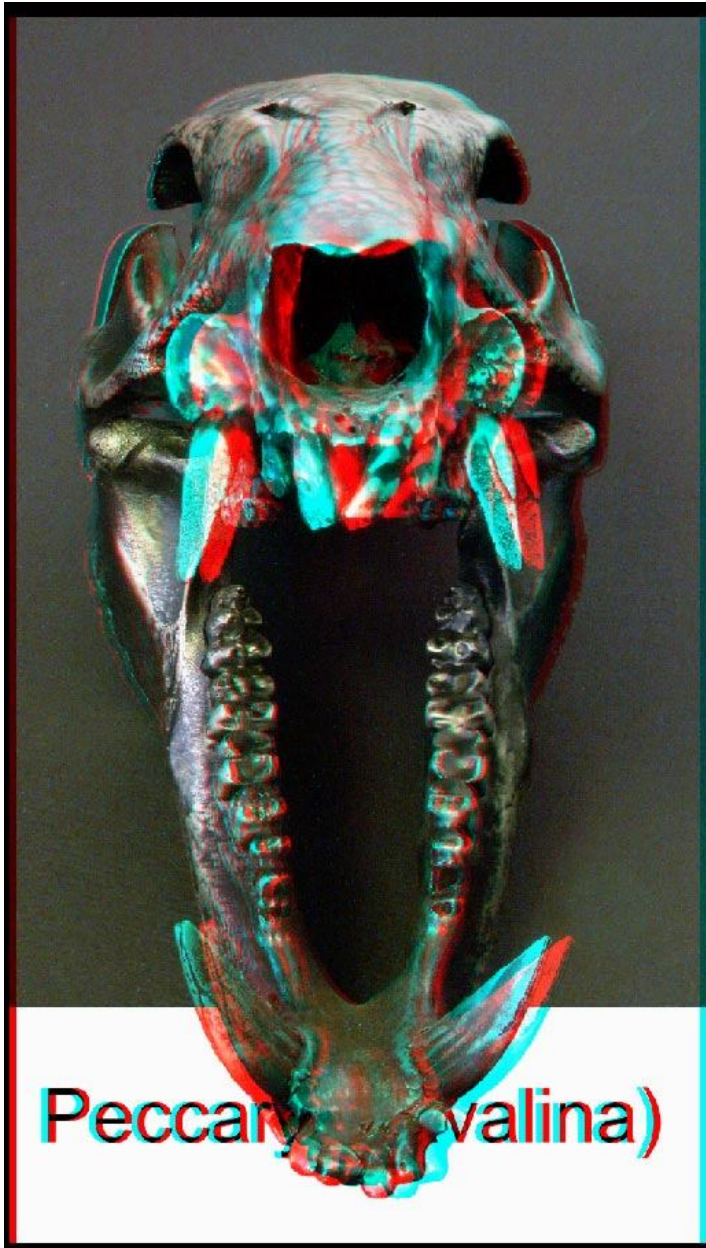


Hot Rod, Second Try



Cover Image: Hot Rod, Final, Out-Of-Frame

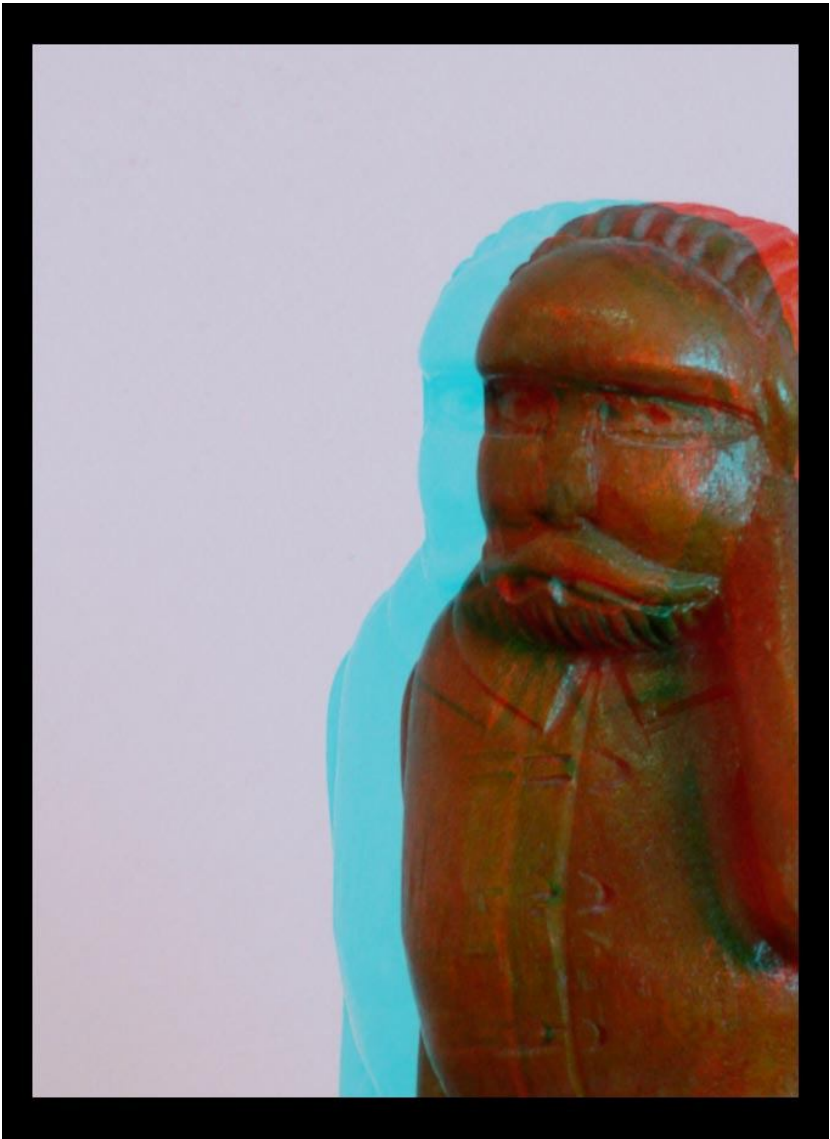
Appendix B – Anaglyphs



Attack, Through-The-Window (TTW)



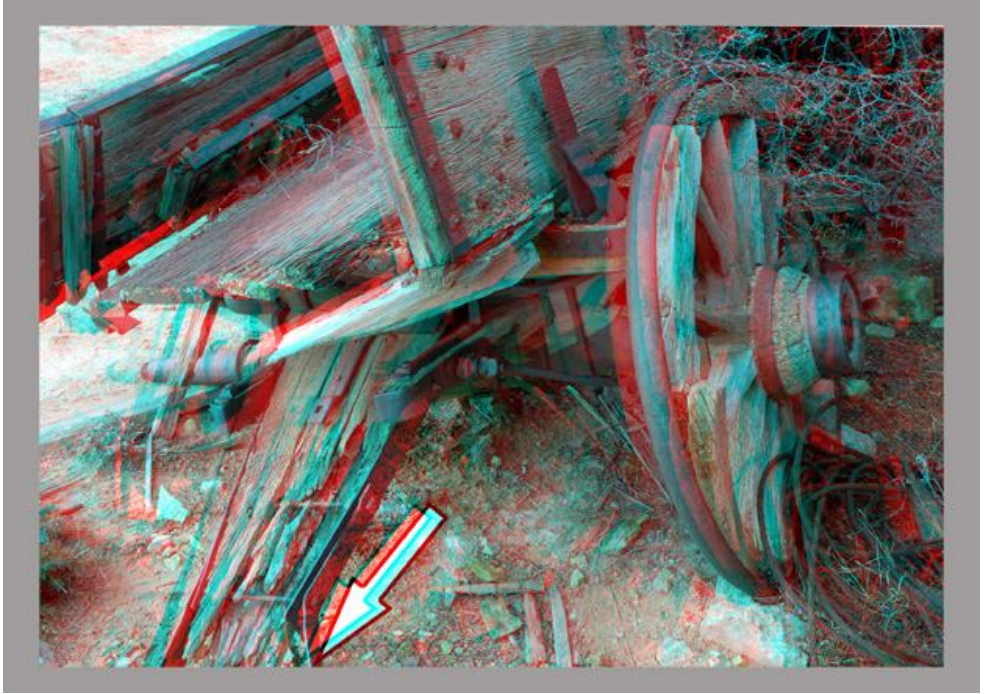
Sancho Panza with Window Violation



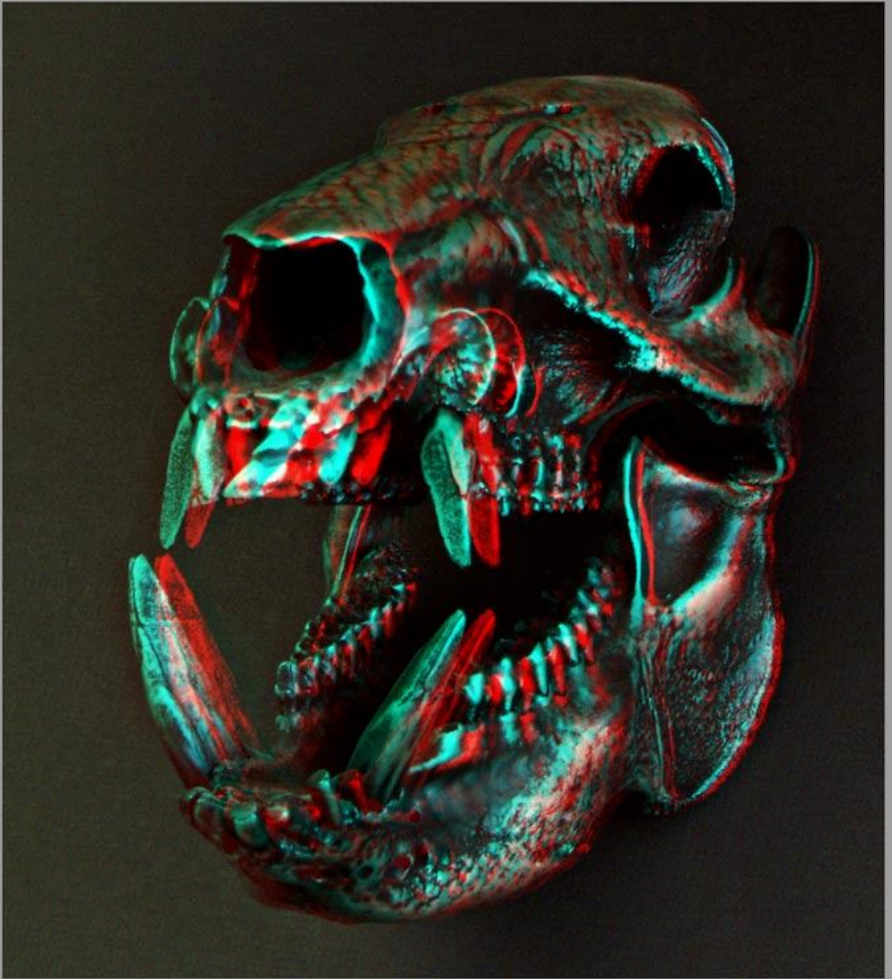
Sancho Panza, No Window Violation



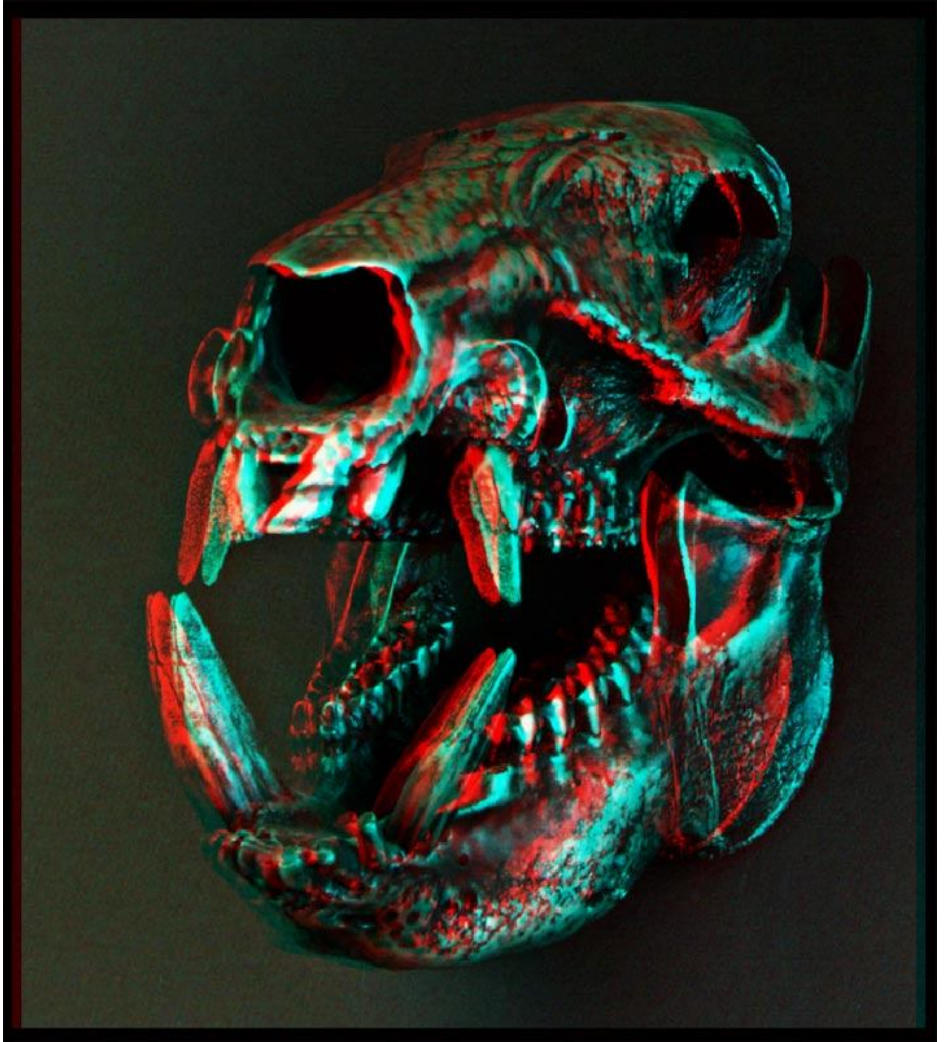
Sailboat, Simple Projection Through-The-Window



Wagon Bones, No WV



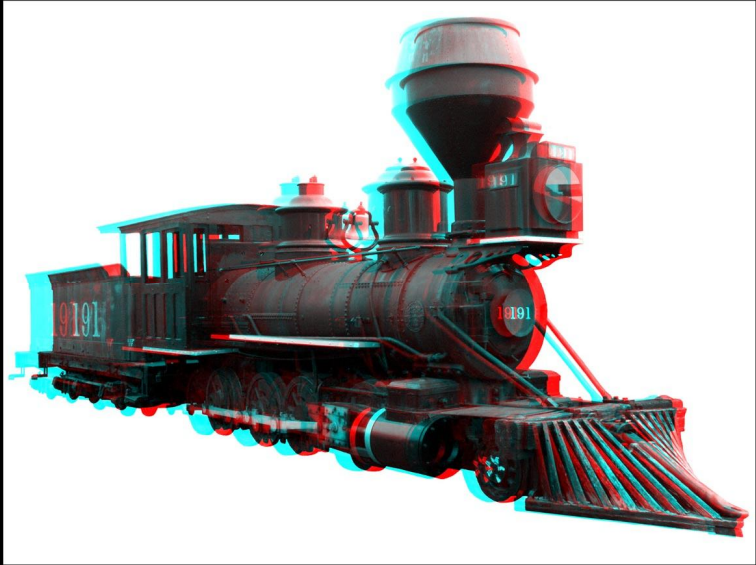
Peccary Skull TTW



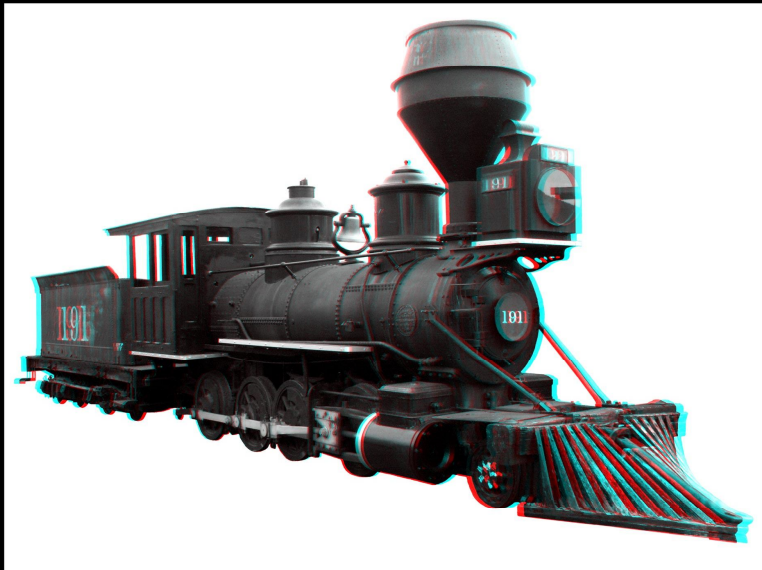
Peccary Skull, No TTW



Kangaroo, Angled Virtual Frame (Tilted Back)



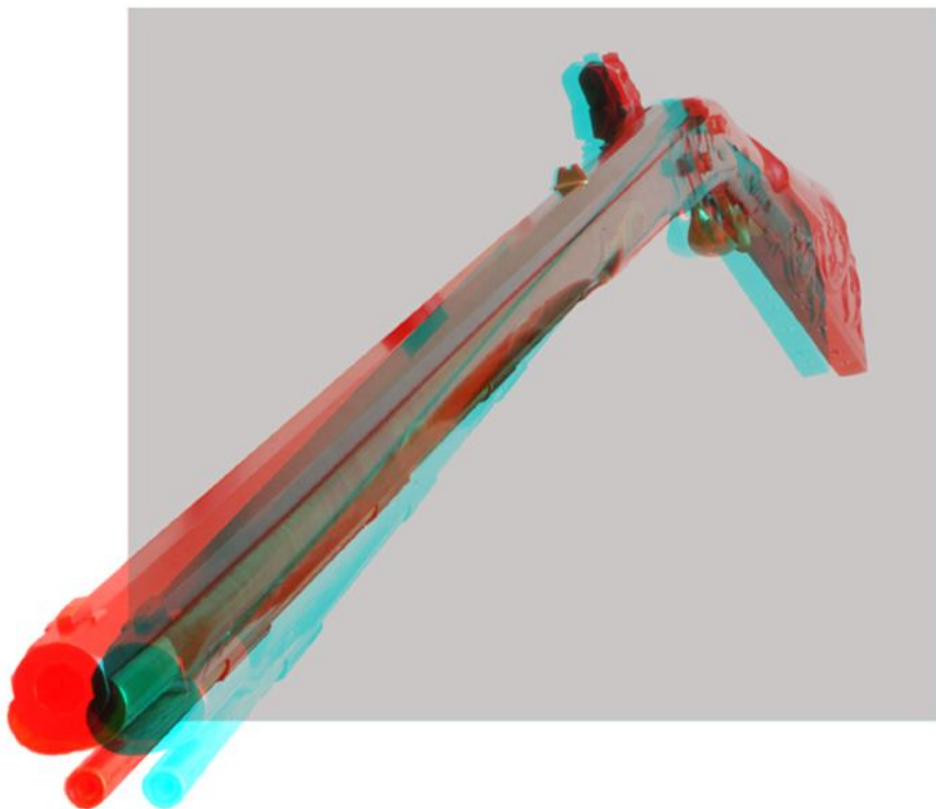
Engine 191, Virtual Frame



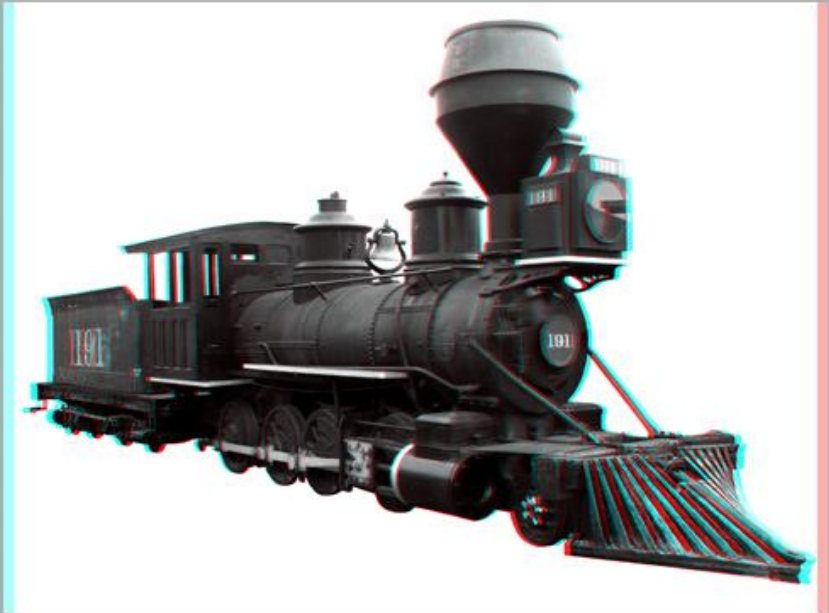
Engine 191, Window Penetration (TTW)



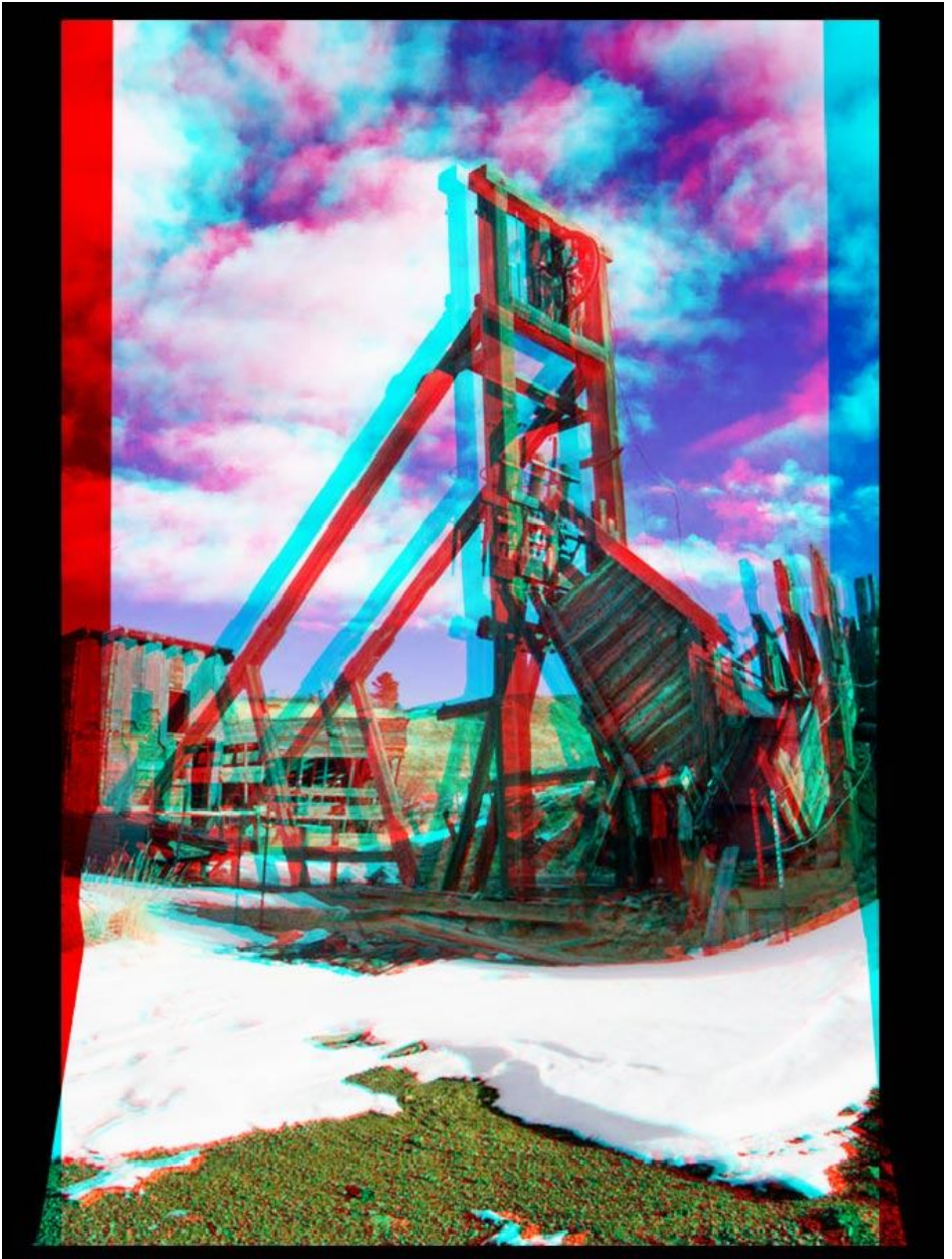
Engine 191, Virtual Frame Altered (OOF)



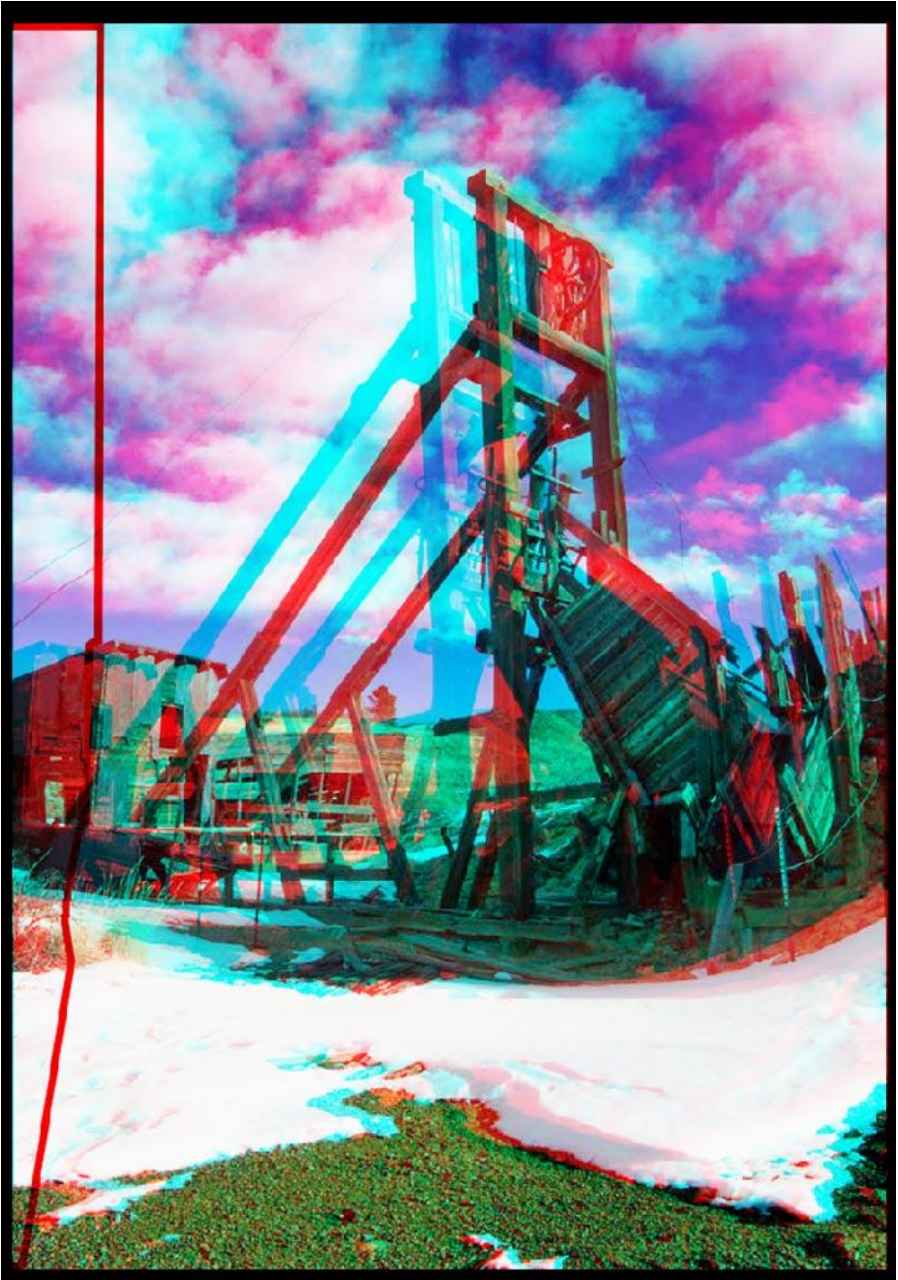
**Flintlock Rifle projecting forward of the window
Out-Of-Frame (OOF)**



Engine 191, Virtual Frame Forward



Gold Mine, Cutout Frame Manipulation



Drawing the Cutout on the Right View



Drawing the Cutout on the Left View

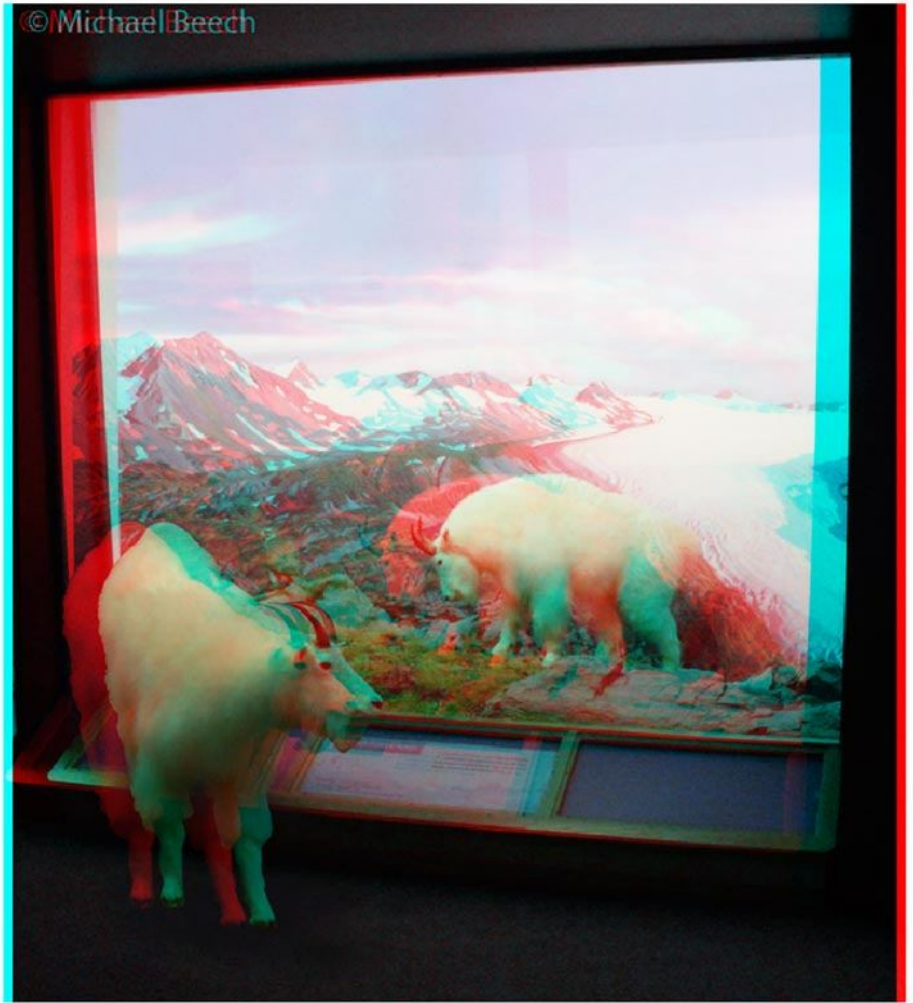


Hypercube, Composite Image

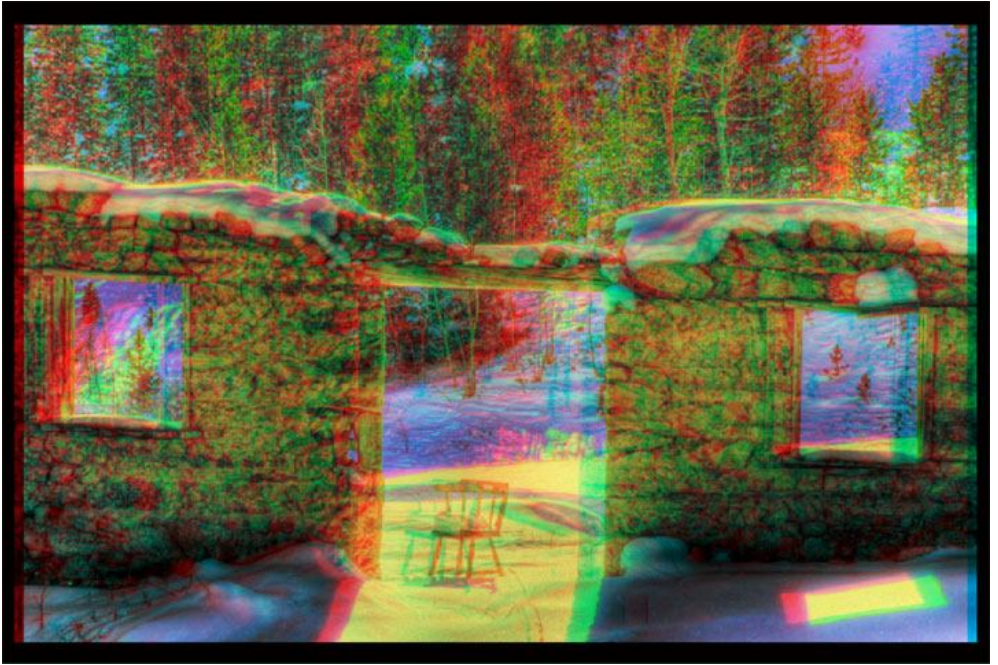


Interacting Stereos

© Michael Beech



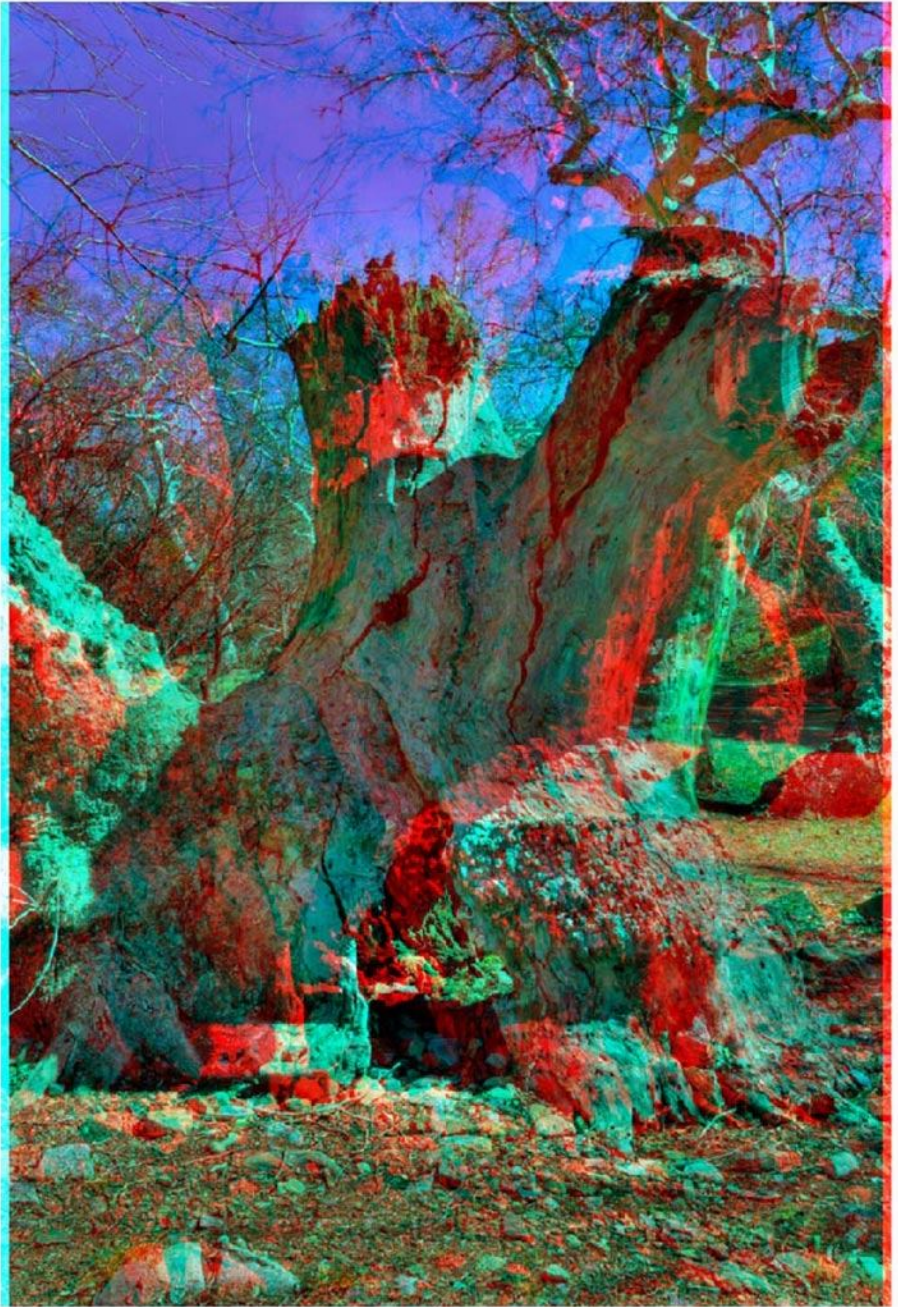
Mountain Goat Escape



Chair in Doorway, HDR Image



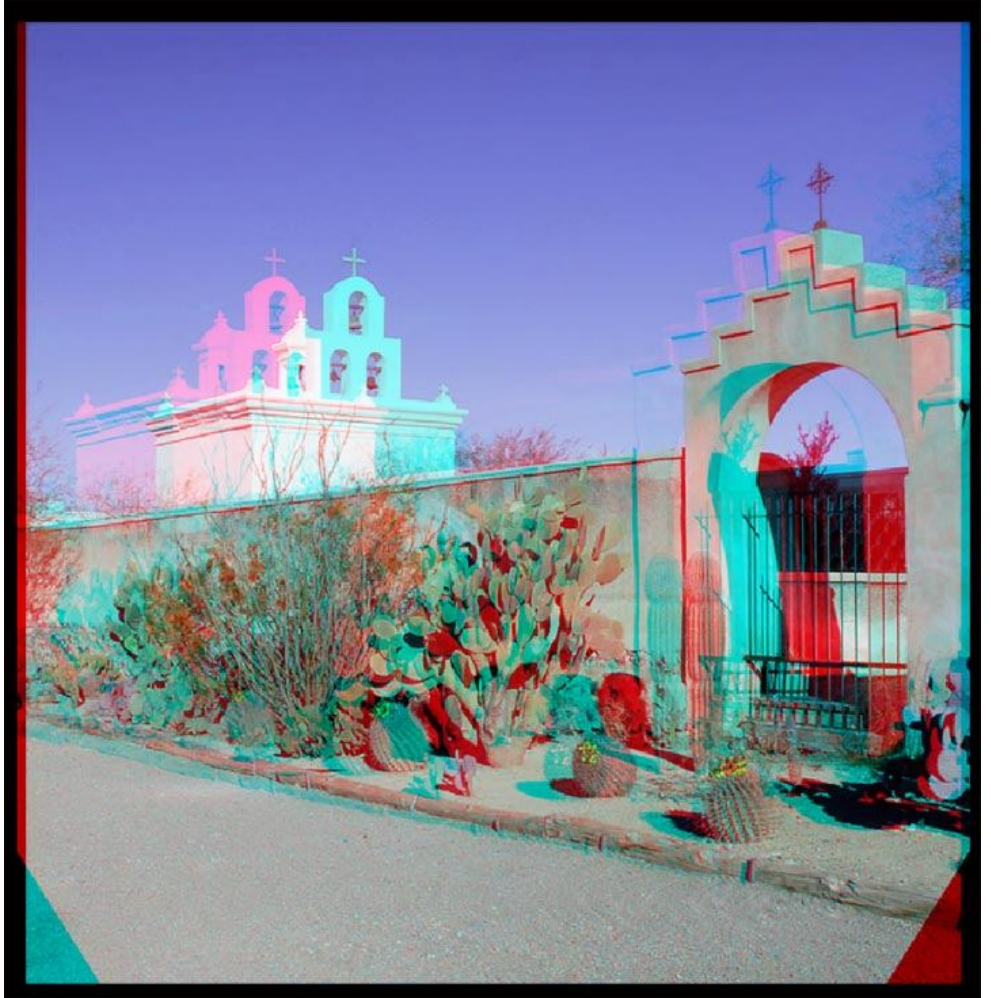
Arrastra, HDR Image



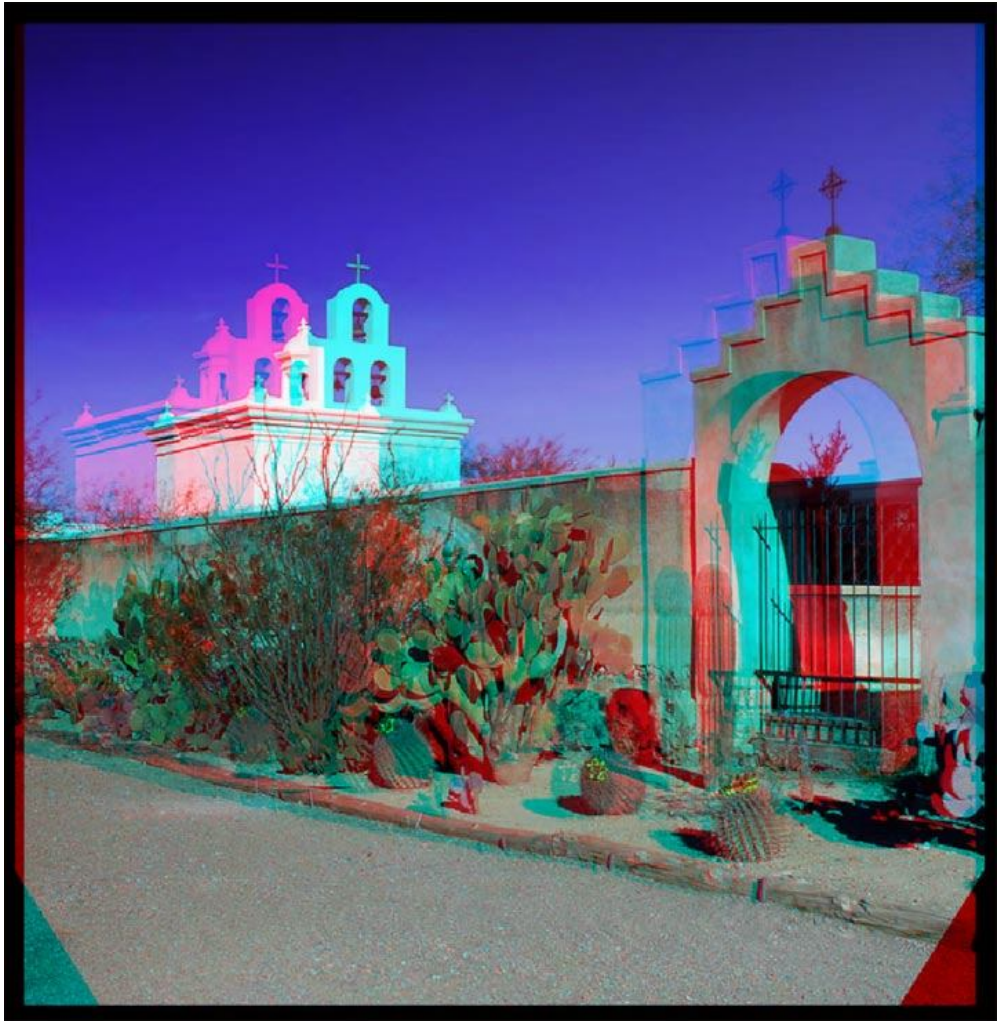
X-Tree, HDR image



San Xavier Arch, HDR Image



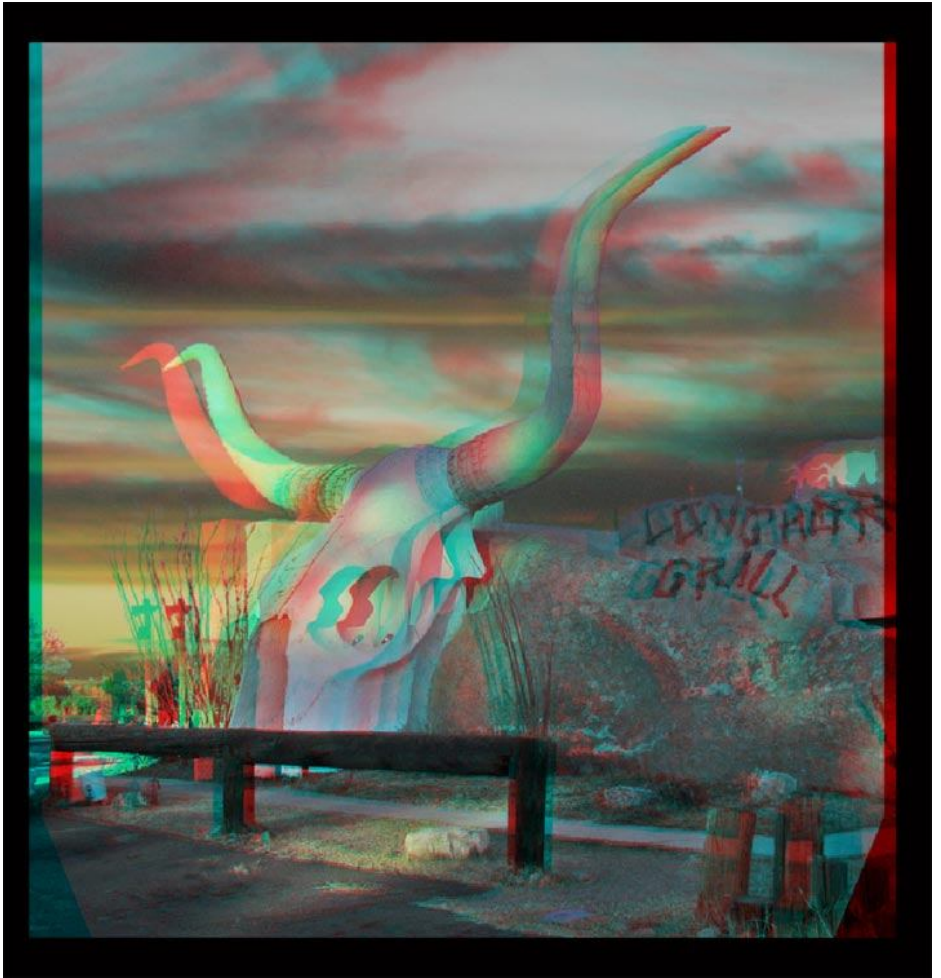
San Xavier Mission, original version



San Xavier with Gradient Added



Longhorn Grill, Amado, Arizona



Longhorn Grill with New Sky and Flap Frame



Manatees, Opera Stage Frame



© Michael Beech

Standing Bear



Moose with WV



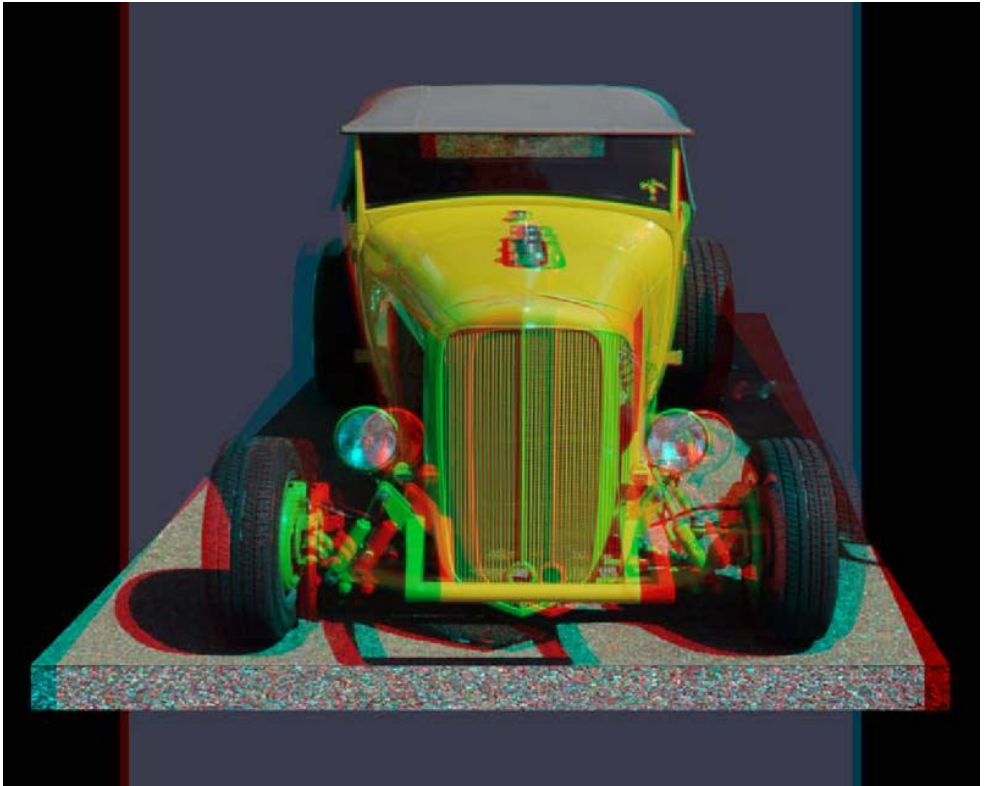
Moose Cutlines



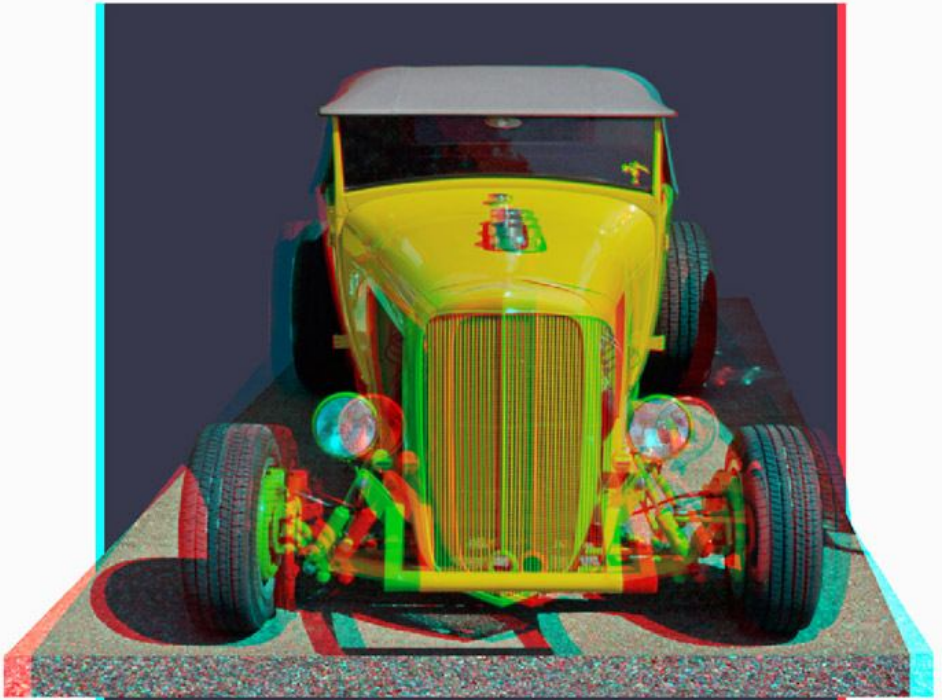
Moose Final



Hot Rod, First Try



Hot Rod, Second Try



Cover Image, Hot Rod, Final, Out-Of-Frame (OOF)

Appendix C – Parallel Stereograms



© Michael Beech

Peccary (a)



© Michael Beech

Peccary (a)

Attack, Through-The-Window (TTW)



Sancho Panza with Window Violation



Sancho Panza, No Window Violation



Sailboat, Simple Projection Through-The-Window



Wagon Bones, No WV



Peccary Skull TTW



Peccary Skull, No TTW



Kangaroo, Angled Virtual Frame (Tilted Back)



Engine 191, Virtual Frame



Engine 191, Window Penetration (TTW)



Engine 191, Virtual Frame Altered (OOF)



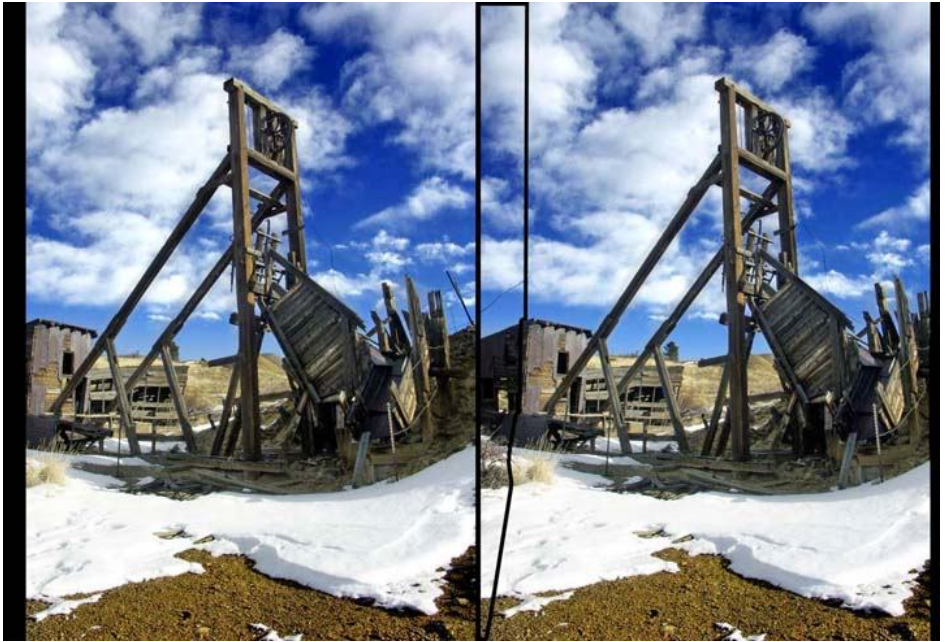
**Flintlock Rifle projecting forward of the window
Out-Of-Frame (OOF)**



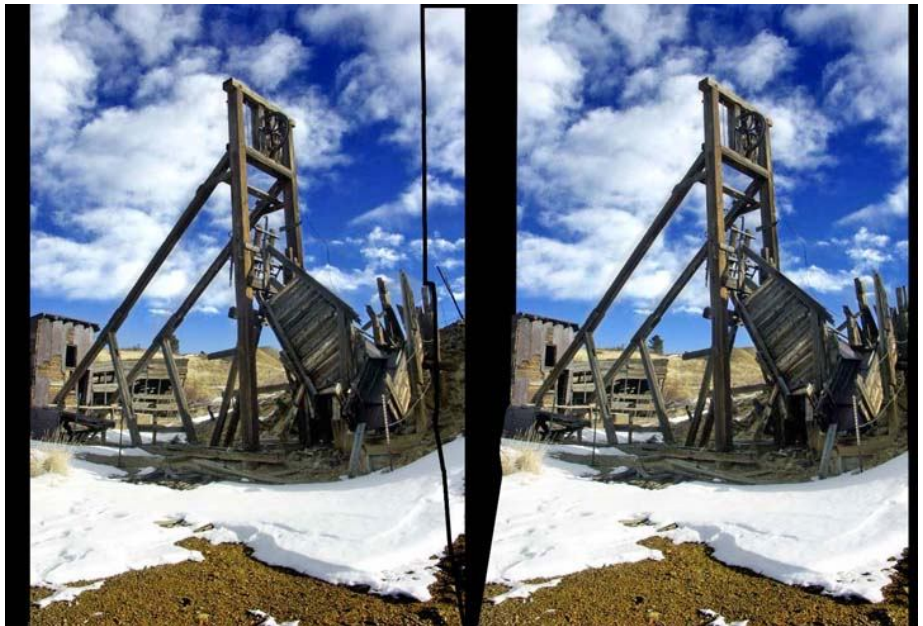
Engine 191, Virtual Frame Forward



Gold Mine, Cutout Frame Manipulation



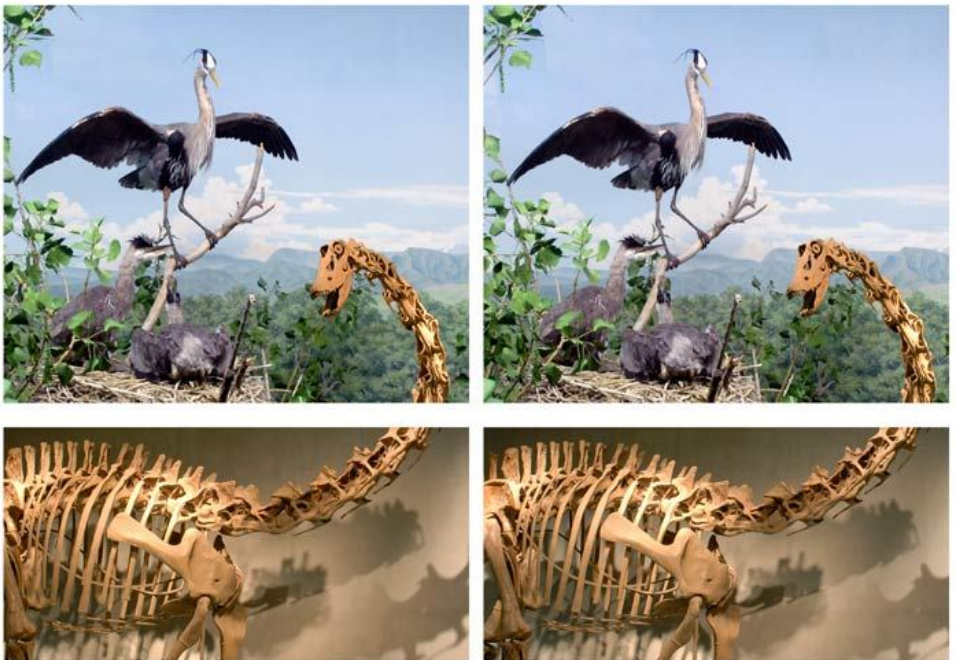
Drawing the Cutout on the Right View



Drawing the Cutout on the Left View



Hypercube, Composite Image



Interacting Stereos



Quark Poster with Rivalry Frame – by Mike Ihde



Mountain Goat Escape



Chair in Doorway, HDR Image



Arrastra, HDR Image



X-Tree, HDR image



San Xavier Arch, HDR Image



San Xavier Mission, original version



San Xavier with Gradient Added



Longhorn Grill, Amado, Arizona



Longhorn Grill with New Sky and Flap Frame



Manatees, Opera Stage Frame

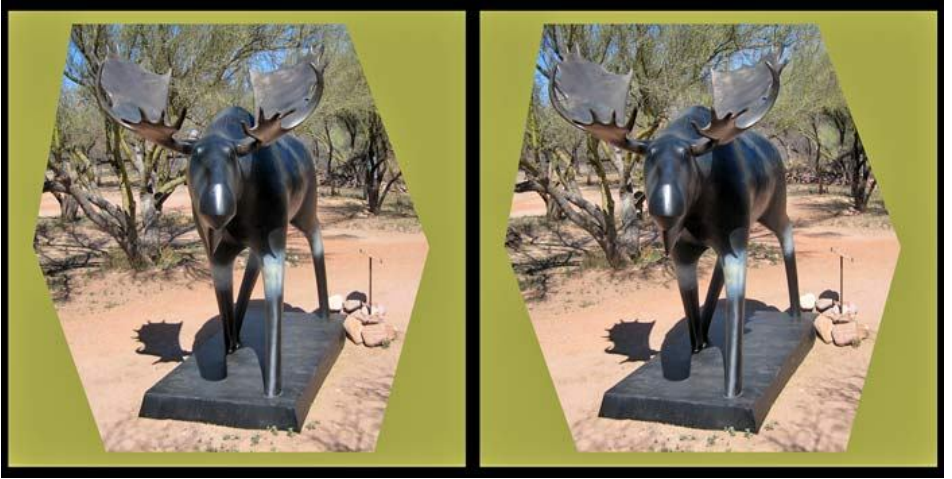


© Michael Beech



© Michael Beech

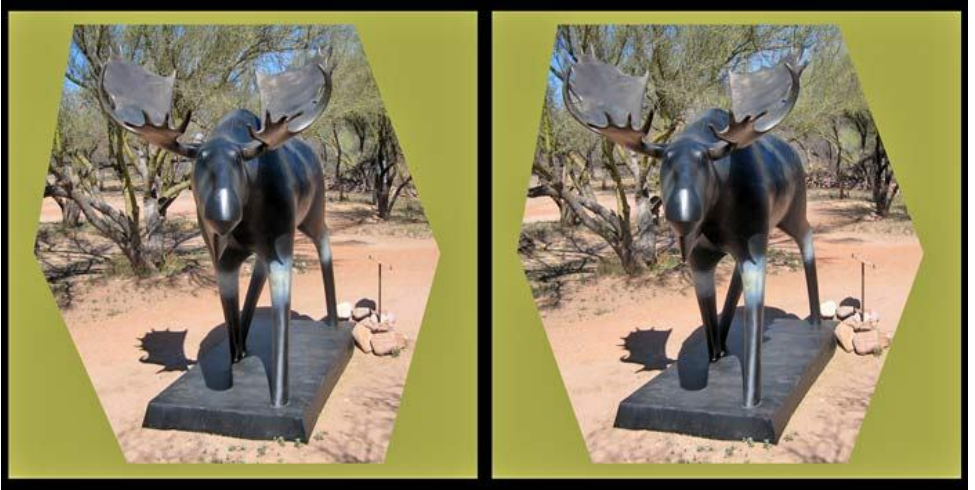
Standing Bear



Moose with WV



Moose Cutlines



Moose Final



Hot Rod, First Try

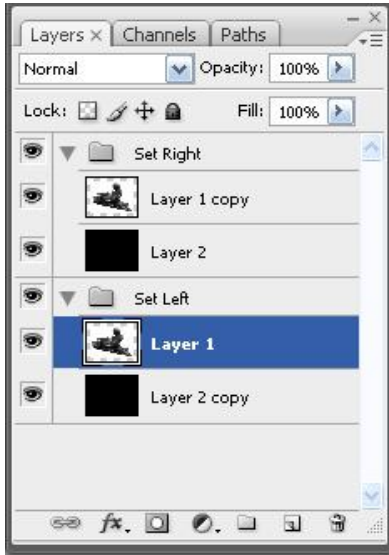


Hot Rod, Second Try

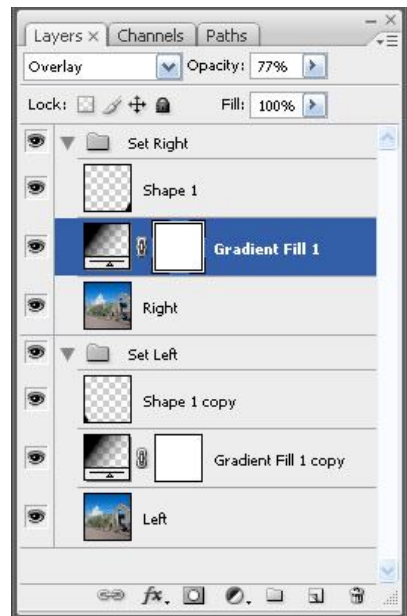


Cover Image, Hot Rod, Final, Out-Of-Frame (OOF)

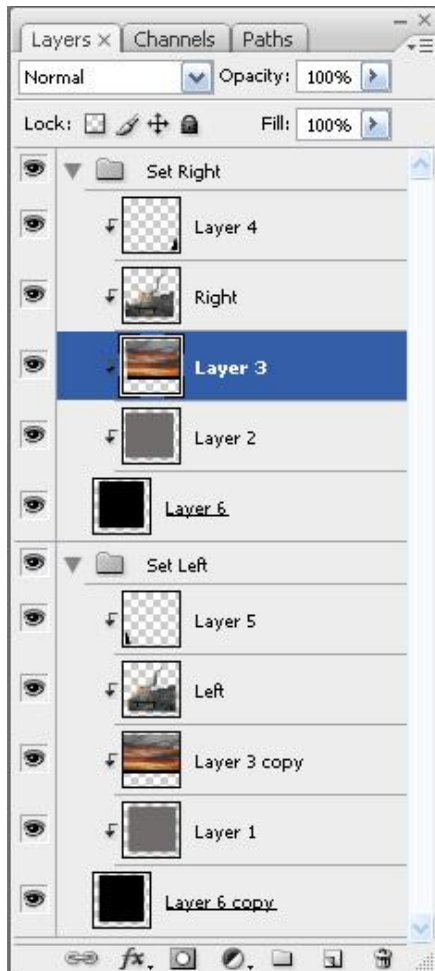
Appendix D– Figures



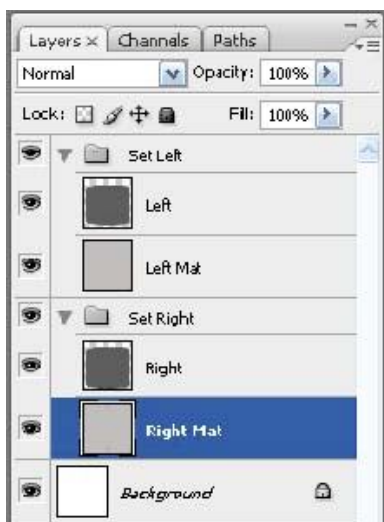
Ch 3, Virtual Frame



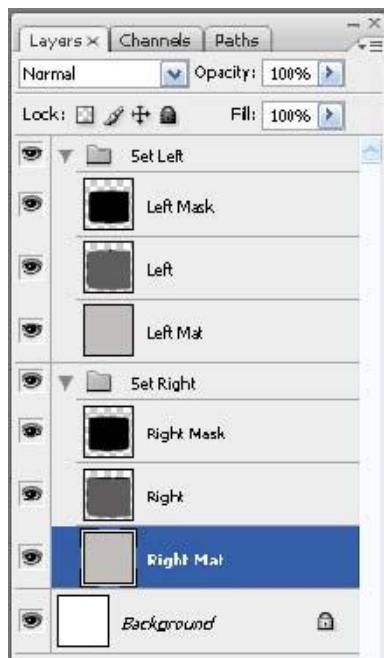
Ch 14, Palette 1



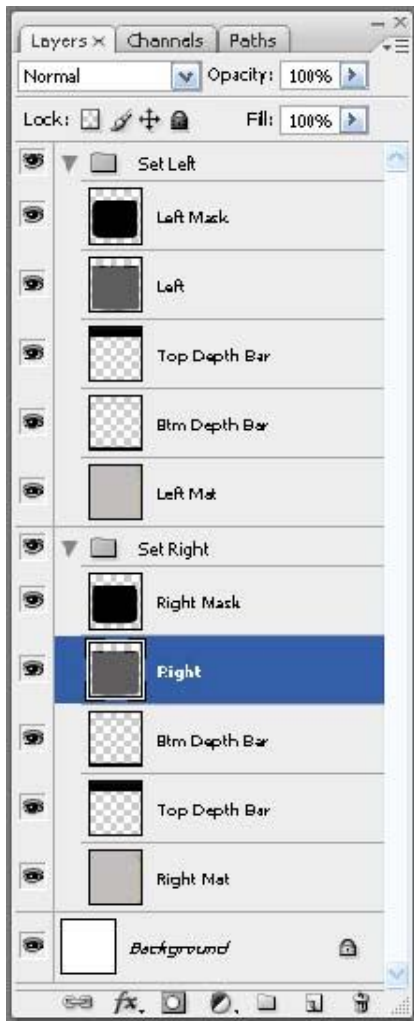
Ch 14, Palette 2



Ch 15, Palette 1



Ch 15, Palette 2



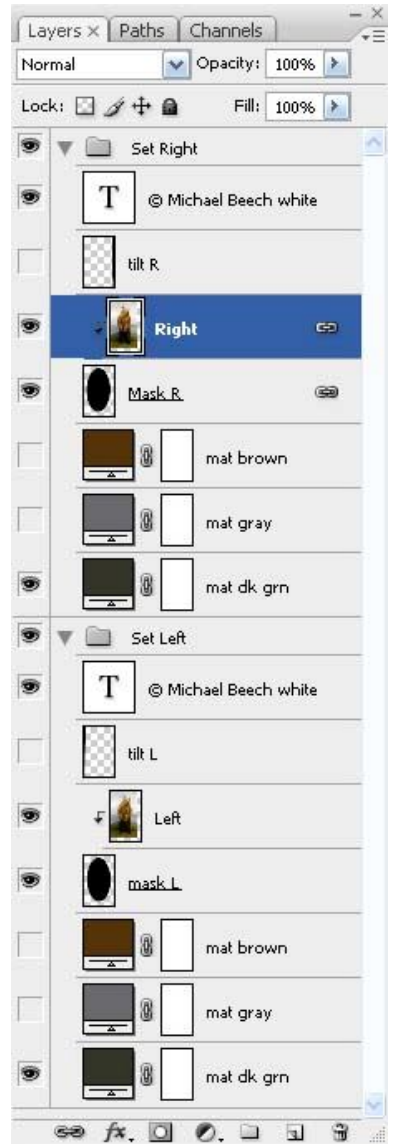
Ch 15, Palette 3



Ch 15, Palette 4



Hot Rod, Original



Bear, Layers Palette